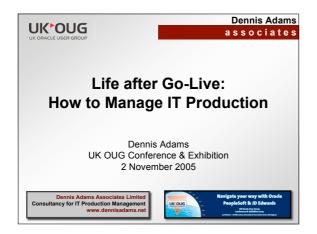
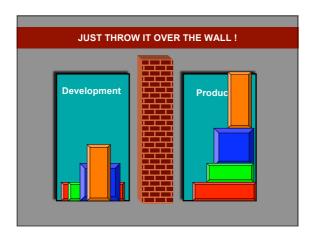
#### Life after Go-Live: How to Manage IT

Production



## "I need to Manage Systems: where do I start?" "How do we stop Fire-Fighting?" "Help! – They want to Outsource Production!" "How to Cope with IT Production?" "Everything that a Developer wanted to know about Production, but was afraid to Ask."

## WHEN the Project goes LIVE, do you ... Throw a party ? Collect your bonus? Look for the next contract ? Forget the last Project – it's ancient history ? All of the above ? BUT Someone has to pick up the Pieces!

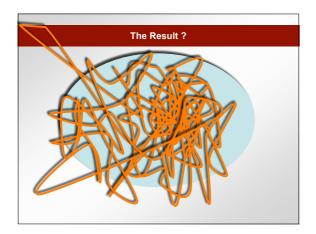




	ppean businesses spending more on working hours every year trying
	ot of poor applications performance
(equates to €25	50m).
25 per cent of I	CT directors and managers admit
	w all of the ways in which their
corporate netwo	orks are being used.

## KEY CHALLENGES Facing IT Production A study by a large IT Services Vendor in 2004 showed that, in some organizations, as much as 80% of the IT Budget is required to Support and Maintain the Existing Infrastructure. The majority of this cost is mahpower-related. An increasing percentage of the Total IT Budget is required to support and maintain the existing Infrastructure. Ongoing Infrastructure upgrades (OS versions, patches etc.) must be managed. At the same time, the number of Applications going Live Ingreases year on year. Contequous pressure to ensure that systems remain up and running. Urgent Support Issues.

The RESPONSE ?
Concentrate on solving Urgent Support Issues.  Neglect Activity Reporting Adopt a short-term viewpoint Become less Client-Focused Support Culture can be Reactive Forward Planning?? The team gets blamed when things go wrong. Neither IT Development or Business are aware of Production Costs or Activity It becomes difficult to justify further Investment in Infrastructure or Headcount Outsourcing?!?



# Is Out-Sourcing the Solution? Probably NOT. Only moves the problem. Might be able to deliver the same service at a lower cost? BUT How can you tell? When you have no measure of the services being provided? and no measure of the cost break-down?

#### HANDLING the Conflicts in IT Production

- In my experience, many of the conflicts facing IT Production originate from a proper desire to deliver the immediate end-user requirements
  - i.e. Short-term resolution of Issues and Support for Applications.
- Unfortunately, Short-term resolution of Issues can lead to long-term lack of Client focus

#### WHERE do we WANT to be?

- Visibility of Activity to identify the "problem applications" that take a disproportionate percentage of support effort.
  - take a disproportionate percentage of support effort.

     This enables the Business as a whole to understand the true lifecycle costs of all Applications.
- Predictable Cost growth (such as headcount), and
  - Infrastructure costs (such as CPU, memory, disk storage etc.)
  - so that resources and infrastructure can be purchased in good time, with appropriate cost savings.
- Clear Infrastructure Standards and Service Levels
  - So that IT Development can understand what technologies can be supported by IT Production, and at what costs.

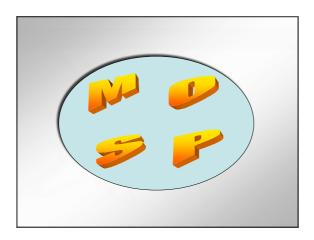
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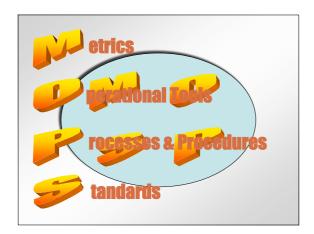
#### THE DREAM of Strategic IT Production

- Smooth deployment of Projects, as a result of clear handover procedures to IT Production, and IT Production's involvement with Projects at Initiation side, to ensure that Support is viable.
- Justify the IT Production Budgets against clearly agreed Performance Metrics.
- Engage with the Business sponsors, and successfully argue the case for increasing IT Infrastructure Investment, rather than fighting up-hill budget reduction policies that don't take into account Infrastructure needs.
- Function as a "Managed Team", rather than just event-driven "fix-it".

Using a Strategic Approach, IT Production Managers can make their teams more Pro-Active more Client-focused, and be in a better position to justify IT Infrastructure Investment

## "Life is not a malfunction." JOHNNU -FIVE.COM -FIVE.COM Star of the movies "Short Circuit" and "Short Circuit 2" No 5: "Plan..." Girl: "Great!... ...what about it?" No 5: "...need One"





## A Word from our Sponsor: Work with IT Production Managers to Audit the current environment and help them Define and Deliver an IT Production Strategy based on the key components: Metrics Operational Tools Processes & Procedures Standards

	HOW could we get the	re ?
1	ANALYSE existing IT Production under the	following headings:
	- Metrics	
	<ul> <li>Operational Tools</li> </ul>	
	<ul> <li>Processes and Procedures</li> </ul>	
	- Standards	
	IDENTIFY the gaps	Where do you wan
	<ul> <li>under each of these headings</li> </ul>	to go Tomorrow?
•	PRIORITISE	
	<ul> <li>from IT Production perspective, but also</li> </ul>	
•	ENGAGE with Sponsors and Business	
	<ul> <li>Talk about what we are doing, and why</li> </ul>	
•	CREATE an IT Production Strategy	
	<ul> <li>owned by all stakeholders</li> </ul>	
	INCREMENTALLY role out changes to the	way the department
	works	



#### **METRICS**?

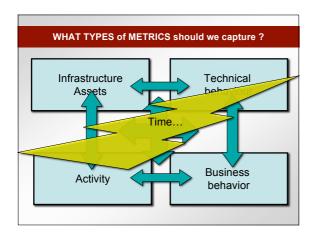
- "A value or set of values that SUMMARISE the state of a system" [Anon]
- "Some numbers which tell me what is happening"
- "Errors using inadequate data are much less than those using no data at all." [Charles Babbage]
- "The numbers are a catalyst that can help turn raving madmen into polite humans." [Philip J. Davis, "Mathematical Maxims and Minims" edited by N. Rose ]

#### WHAT could METRICS do for us?

- · Metrics should enable us to:
- Explain to the Business what the IT Production Team is doing
- Justify expenditure and future IT Infrastructure Investment
- <u>Identify</u> "problem applications"
- · Enable efficient Planning
- Control where resources are allocated

We know we are doing things right.

The client knows we are doing the right things.



#### **METRIC Traps**

- Dangers associated with collecting Metrics or KPIs:
- · "Technical Overkill"
  - CPU utilisation to the nth degree may help us squeeze out the last 2% of the available power, but in terms of managing IT Production, it should be of little interest.
- · "KPI Khaos"
  - Collections of hundreds of KPIs published on a monthly basis (2 months later?) and read with very little interest by lots of managers with more important things to do.
- · In practice,, we should collect that information that gives a broad brush indication for the purpose of managing the department
- Metrics should be captured <u>for a specific target</u> audience.

#### WHAT makes METRICS USEFUL?

- Understand the TARGET AUDIENCE:

  - Technical teams trying to monitor / tune systems ? (X)
     IT Production Management trying to allocate priorities ? (Y)
- Business trying to find out what IT Production is up to ? (Y)
- IT Production provides a SERVICE:
  - Activity Metrics (e.g Man-Days) should be related back to the Business Function they support i.e. the underlying APPLICATION.
  - Technical Metrics (e.g CPU use) should be correlated with the underlying BUSINESS METRICS which caused them.
- IT Production can be considered a BUSINESS
  - "Fixed Assets" Balance Sheet = Servers, Disk storage etc.
  - Variable Costs = activity to support an Application
  - Fixed Costs = activity to manage core infrastructure (which must be charged back to the customer).

#### SOME EXAMPLES

- ACTIVITY METRICS
- · Man-Days
  - Significant Percentage of the "Variable Costs"
  - Captured by the APPLICATION they have worked on ("Demand")
  - NOT the cost-centre or skill they have ("Supply")
  - Capture Man-days by TASK, not by SKILL
    - e.g. an Oracle DBA worked on the HR System.
- · No of calls to Help Desk, Incidents, Outages etc.
  - By APPLICATION

#### **SOME EXAMPLES (2)**

- INFRASTRUCTURE METRICS
- · Lists of Servers, their spec and purpose.
  - What Business APPLICATION are they used for ?
- TECHNICAL METRICS
- · CPU utilization, expressed as "units of power consumed"
- NOT Percentage (percentage of "what" ?)
- Disk utilisation as Chargeable Amounts

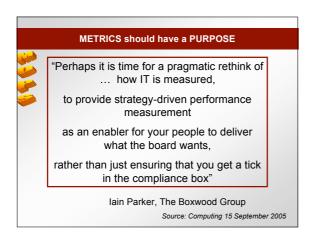
#### COST OF SUPPORTING APPLICATION =

f (CPU power, Disk Space Maintained, Callouts, Operations Tasks ) \* Architecture Loading

#### **METRICS: SUMMARY**

- · What Infrastructure you are responsible for
  - servers, purpose, config, user base
- · Where your support Activity is going
  - time spent by Application, Help desk calls, incidents, outages
- What is happening to your systems <u>Technically</u>
  - CPU, disk space etc.
- What the **Business** is doing.
  - Simple key indicators.
- Collect these metrics over time
  - Incorporate these into a pragmatic capacity planning
- Correlate the Business and Technical activities
- Understand who the Audience is, and validate.

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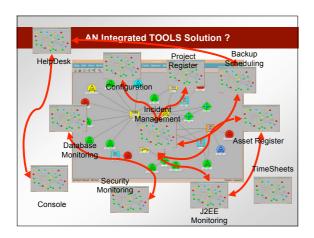


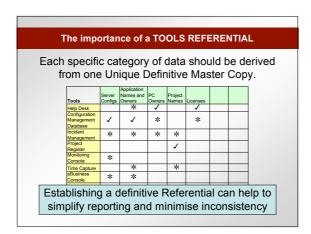


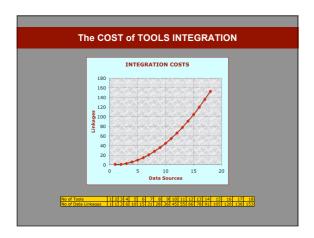
#### WHAT do we mean by OPERATIONAL TOOLS?

- Technical Solutions to assist the Management of IT Production
- · METRIC COLLECTION TOOLS
  - Activity Tracking (Man-Days)
  - Help Desk, Incident Management, Change Control
  - Asset Management
- TECHNICAL SUPPORT TOOLS

  - HP OpenView, Unicenter, Tivoli, Patrol, Alerting console
     Specialised Technical Monitoring of Operating Systems, Networks, Databases
  - Specialised monitoring of Application Infrastructure, J2EE
- Backup / Recovery, Business Continuity
- WORKFLOW







#### **CRITERIA** for selecting TOOLS

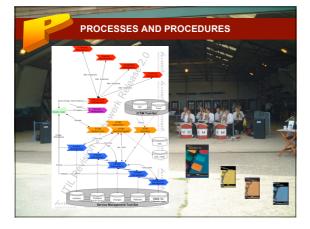
- Don't invest in too many products!
  - Every new Tool implies significant additional investment in integration
  - Ensure that you are getting value for money from existing investment
- Consider the extent to which Stand-Alone products need to be Stand-Alone
- From a Management Perspective, Tools should:
  - Capture Metrics for management
  - Automate the Support Function

#### **Review of OPERATIONAL TOOLS**

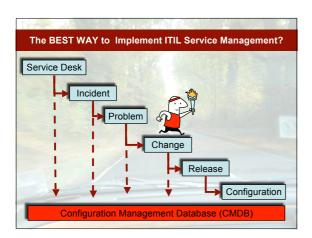


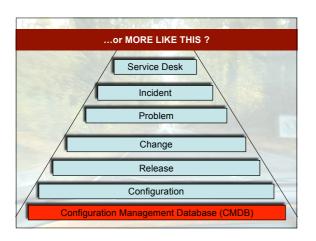
- Review what tools you have for collecting Technical and Activity metrics.
- Look at the extent to which tools are integrated
  - Help Desk fed from Asset Management, into Time Tracking etc.
- · Tools should have historical analysis
  - e.g. help-desk should include problem resolution, so that subsequent callouts are not duplicated.
- Define a single referential for each data item.

Automate, Integrate and Summarise.



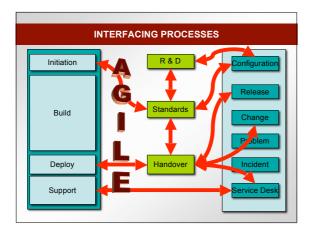
## PROCESSES AND PROCEDURES - Advantages of Process: - SOX, CMMI, ISO 9001, ISO 10000-3 - Reduction in Costs - Predictable, Repeatable, Auditable, Verifiable - Disadvantages: - Can become onerous - Not always reflecting the need to be highly responsive. - Conclusion: - Deploy Processes which deliver value-add to IT Production and it's clients.





#### PROCESSES / PROCEDURES to IMPLEMENT

- ITIL Service Management provides a valuable <u>framework</u> within which to define your processes:
  - Service Desk, Incident and Problem Mangaement,
    Change and Release Management
  - Change and Release Management
     Configuration (Asset Management)
- In Addition, it is important to highlight the Process INTERFACES between IT Production and the outside world.
- Project Deployment, Handover.
- Involvement with Production at Project Initiation, linked to Standards
- Sponsorship of R&D within the Production team.



## "Most IT organisations have processes and procedures for how services are delivered for both projects and operations. Often these processes and procedures are codified but not maintained or actively policed..."

Source: Computing 1 September 2005

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#### PROCESSES and PROCEDURES should:



- Facilitate the day-to-day running of IT Production, and it's relationship with the Business Sponsors and IT Development
- Facilitate rapid Deployment of Projects to live, upgrade, change controls processes etc.
- Enable changes to Production Standards (hardware & O/S upgrades etc.) and procedures to ensure that IT Development work and Business Sponsorship is visible to the IT Production team.
- Enable a clear interface with Development Projects at the earliest possible phase.

Don't overload your teams with Procedure. Use a pragmatic common-sense approach.



#### Why are STANDARDS so IMPORTANT?

- In some cases, the choice of Technology for a new Application can be driven by Developers' Choice:

  - Useful Development Tools?Design and Development Features?
  - Familiarity ?
  - The desire to try out the latest technology ?
- · Result: Applications whose Development costs may be Low, but the Support Costs may be high (even prohibitive).
- Defining IT Production Standards can redress this balance.
- · Standards can contribute to controlling Costs of Maintenance & Support
- Simplicity = Economies of Scale in Support

#### **HOW do you create STANDARDS?**

- Establish a **Production Architecture** role
  - Define Production Readiness Criteria
  - Engage with Development
  - Publish Technology "menu" of Production Standards
- Developers and Business need to understand that these Standards represent the optimum support costs for Applications.
- Engage with Developers at Project Initiation.
- · Configuration Baselines affect charge-back
- Template SLAs should reflect these Standards
- Establish processes for amending these Standards

Choice of Standards should depend upon whether or not a Technology is "Production-Ready"

	Production-Readiness Criteria
Terminology	Definition
Scalability	Can it can scale to the number of users / application instances etc. which may be required? As the number of end-users or application instances increases, how much (proportionally) additional hardware etc. is required in order to deliver the extra capacity? To what extent can the application be enhanced and expanded to adapt to possible future requirements?
Reliability and Stability	Raisbilly is concerned with the extent to which the application will deliver the expected results in a <u>consistent and repeatable fashion</u> respective of changed lead and/or changed exidential circumstances. Stability is the ability to be able to run unstanded for <u>[ong periods of time, without operations]</u> intervention. Reliability therefore has to do with predictable, necestable behaviour whereas Stability has be do with resectable behaviour over time.
Resilience	Rasilience is the ability to recover quickly from a failure of one or more components that make up an overall system.  Resilience assessment is concerned with how to implement Custering meta-mismism to quark against the possibility of failure of an Operating System, and how to ensure that there is no single point of failure within the architecture.  Resilience also includes an assessment of how to implement Disaster Revoever weethanisms, and how to implement off-side recovery.
Backup and Recovery	Sackup entends the best of Resilience to look at how to respond to the failure of all components. This is tylocally implemented by using backup is recovery feetings. For example, failure of an enteriod docume.  Secondy, floatup can be used in order to regover the system to a known state at a specific period of time. One reason might be that some business look of operated application) has resulted in component and its message you to back in time to recover. A second reason may be to bauld an arithm or instortact copy of the application for the purposes of analysing historical trends, or setting up a test or development environment.
Security	Security concerned not only with the security of the application as presented to the end user (e.g. the ability to implement IP fire walls, packet liters etc.), but also with <u>solution</u> of the Production Application from any development / test versions. For example, what is to prevent a developer from calling the Live Production business logic from within an application sub-net.
Monitoring and Management	One of the purposes of maintaining is to arractively identify any advance changes in this behaviour of the system and/or in monitorment, in order to be last perposited concilor between between precise the lowness celler. For the reseam, "Monitoring by A second form of monitoring is "Emplainment and the propose of which is to extend time-series data in order to model the long-term behaviour of the system and to collect a legalized business breads for Capacity Planning purposes." Maintainment is also another key role in IT Production, in this case, were are concerned with between the submitted for distillust time. Configuration of the application, and depline it eventormental behaviour. Such collegation should be as advantated (see distillusion).
Supportability	Sapportability is defined as the features which make the application or system able to be supported by a "Susiness as Usuar" if team. This is a general destination of the concept of Montoring and Inagement, above. The spenificant issue with the "Supportability" assessment is whether the aspoilcation can be supported at a reasonable cost; in the content of the specific or the supportability of the supportability

#### PRODUCTION-READY: Defined

- Scalability
  - As the workload increases, how much additional hardware etc. is required?
- Expandability
  - Can be adapted to possible future requirements?
- Reliability
   Deliver results consistently & repeat ably, irrespective of
  - changed circumstances ?
- Stability
  - Able run unattended for long periods of time without intervention?
- Resilience
  - Able to recover quickly from a failure of one or more components of the overall system?

## PRODUCTION-READY: Defined (2) Backup Able to respond to the failure of all components of the system? Recovery Able to restore the system to a known state at a specific period of time? Security Are Users authenticated and Authorized, and non-users Isolated? Monitoring Able to pro-actively identify any changes in the behavior of the system? Able to extract time-series data to model the long-term behavior?" Management How easy is it to amend or adjust the configuration of the application, and it's environmental behavior? Supportability able to be supported at a reasonable cost?

	Prod	uction-	Readin	ess Su	itability	Asses	sment	
	Client	Presentation	Network 1	Business Logic	Transactional	Network 2	Persistence	
Scalability	5	4	5	5	4	4	5	32
Reliability and Stability	4	4	5	4	4	4	5	30
Resilience	5	5	4	5	3	3	5	30
Backup and Recovery	5	5	5	4	3	4	5	31
Security	3	3	5	3	4	4	5	27
Monitoring and Management	5	2	3	5	4	5	5	29
Supportability	5	4	5	4	4	5	5	32
	32	27	32	30	26	29	35	

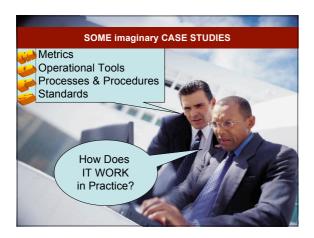
Value	Meaning	Support Costs	
1	Application or System is considered to be totally unsuitable for IT Production use.	Costs of support are likely to be prohibitively high if the application or system were ever introduced into IT Production.	
2	This Version of the Application or System is considered to be unsuitable for IT Production use, but could be used for software development, and additional discussions with the vendor should be held in order to introduce required features in a future version.	Costs of support are likely to be very high if the application were ever introduced into IT Production.	
3	Application or System is recommended for deployment into production with some additional customisation required by the client or vendor in order to improve supportability.	Costs of support are likely to be in line with costs for other applications of this type.	
4	Application or System is suitable for Production deployment, with very little additional customisation required. The client can implement any such customisation, without any necessity for involvement from the vendor.	Costs of support are likely to be in line with costs for other applications of this type.	
5	Application or System is suitable for Production deployment, with minimal customisation. The vendor has demonstrated a strong understanding of the principles of "Production Worthiness", which are reflected in the design and implementation of the product.	Costs of support are likely to be in line with, or less than, costs for other applications of this type.	

## "Simplicity remains one of SOAP's primary design goals as evidenced by SOAP's lack of various distributed system features such as security, routing, and reliability to name a few." Understanding SOAP Aaron Skonnard MSDN, March 2003 http://msdn.microsoft.com/library/default.asp?url=/library/en-us/dnsoap/html/understandsoap.asp

## How to approach STANDARDS Create Technical standards within IT Production against which developers should create solutions. How are these Standards updated?

- Engage with other technical teams to discuss emerging technologies.
- Implement "IT Production Assessment" function before deployment.
- Put in place a systematic policy of technology upgrade, to ensure that costly systems are decommissioned.

Sometimes there are valid Business reasons for deploying solutions that are not perfect!



#### Case Study: Improving IT Production with Business

- Become Client-focused a strategic goal.
- Collect Metrics on all IT Production current Activities
- Provide Costing breakdowns by Application:
  - man-hours
  - Activities help desk calls etc.
  - capital costs
  - Consumption of Infrastructure Resources (CPU, disk etc.)
- Work with the Business to arbitrage Application costs.
- e.g. If the Business can see that Application "X" is having a big impact on bottom-line costs, they are motivated to address the costs involved.

#### Case Study: How to Justify IT Infrastructure Investment

- Make existing IT Production Costs Transparent to the Sponsor
   Shows IT Production as secure place to invest.
- Provide Historical Trending of Metrics
  - If the Business and other teams are already receiving regular reports on Historical Trends, then a request for further funding will not come "out of the blue".
- Provide a Breakdown of existing Costs on a regular basis.
- Improve the credibility of IT Production, in advance, by making sure that Sponsors know that IT Production are measuring (and therefore controlling) current costings on a regular basis.

#### Case Study: How to Manage New Technologies

- Define Production Standards
- Implement Processes for dealing with Standards changes
- Create a Production Architecture team responsible for defining
  the "manu" technical phaines for Braduetian.
- Work with the IT Development team to have agreed Standards, and agreed implications for not following those standards.
- Use agreed processes and "workgroup" approach to examine the implications of new Technologies from both the perspective of Business, IT Development, AND IT Production.

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## Case Study: The Outsourcing Threat Outsourcing of IT Production is often motivated by: 1) A desire to Reduce Costs, AND 2) IT Department itself is unable to identify HOW to reduce costs. Key Issue: Visibility of Costs and Activities enables an organisation to more easily justify what it is currently doing. A Client's IT Production team can potentially obviate the Outsourcing threat by: Becoming Client Focused Creating Metrics on Activity and Costings for Business Units Engage with Business Units on processes and Procedures Becoming the "Insourcer of Choice"



